

API documentation for libbmpwrite

1 Overview

A library for writing BMP image files

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License: GPL-3

Flags: -lbmpwrite

2 bmpwrite.eh — A header for writing BMP image files

```
use "bmpwrite.eh"
```

2.1 Description

2.2 Functions

```
def save_bmp(i: Image, indexed: Bool, pal: List, fname: String, display: Bool);
```

Will save a BMP file. *i* is an Image variable to be saved to the BMP. *indexed* is a Boolean variable. If true, will save an indexed BMP image, and will require that *pal* is a list of colors. *pal* is a List variable that is only needed when saving an indexed BMP. If indexed, it should contain a List containing Color variables, else could be anything. *fname* is a String containing the full path where to save the BMP file. *display* is a Boolean that will display a progress bar if true and will be silent when false.